



Keep up your reading skills this summer by reading our 6<sup>th</sup> grade summer read: *The Landry News* by Andrew Clements.

This selection is required. Please see the project selections and important due dates below (extra credit offered!):

**Choose one project from the list below as your final project for *The Landry News* by Andrew Clements.**

**Due Date:** Monday, August 27, 2018 (first day of school)

**Extra Credit Due Date:** Back to School Night on August 23, 2018

**Character Diary:** Choose important days at strategic (important, pivotal) points throughout the book. Write diary entries that the character might have written if they had kept a diary. Be creative with your diary cover, how it is written, and make sure to use examples using all 5 senses. A *minimum* of 10 entries is required.

**Diorama:** This is a miniature scene, using dried or living plants, stones, dirt, small figures, and background pictures to create a three-dimensional effect. This is a good project for stories set outdoors. Include a one-page summary describing the scene and what is happening within it.

**Letter to the Author:** Have some questions you'd like to ask the author? Want to provide some feedback or offer some suggestions? Create a letter with at least 350 words to send to the author.

**Alternate Ending:** Think things should have gone down differently? Create an alternative last chapter for the book. Should be at least one full page, single spaced handwritten or 350 words typed.

**Grab Bag:** Create a grab bag with at least 5 artifacts representing the book. Write a brief summary of how these elements are related to the story. Be prepared to give a Show and Tell presentation on the grab bag items and why they are relevant to the story.

**Design a Comic Strip:** Choose a chapter or an episode from the book that is especially meaningful to you, and illustrate it as a comic strip. Use color and include “speech balloons” for character conversations or thoughts. A *minimum* of 12 detailed comic squares required.

**Movie Poster:** Create a movie poster, either digitally or with markers or paint to advertise the book as a movie. Choose actors/actresses to play the part and make sure to include the setting, plot and theme on your poster in some way.

**Design a New Book Cover:** Design and illustrate a cover that would go on the outside of a hard cover copy of the book. Be sure to include illustrations on the front and back, the book title and author name on the front cover, a book “review” on the front flap, a book summary on the back cover, and an author profile on the back flap.

**Make a Game:** Construct a board game using the events in the story for the theme. The game needs to be made for at least 4 players. Game pieces should also reflect the theme or event of the novel.

**Be a TV Interviewer:** Create a series of 10 interview questions, as if you were a journalist interviewing the main character. Come up with answers to show how the character had changed over the course of the book, including specific statements from the text supporting your answer. Have someone video tape you acting as the main character and record your interview.

**Matchbook Poster:** Create a matchbook poster for each chapter of the book. A matchbook scene is a small foldable that measures 5 ½” by 3” and is folded into a matchbook. On the front, illustrate and color a scene from the chapter. On the inside, write a very short 3-4 sentence summary of the chapter. On the closure of the matchbook write “Chapter 1” “Chapter 2” (and so on) and include one matchbook for each chapter required. Glue each matchbook onto a presentation board.

